

MODULAR SCULPTURE

MAKING ONE FROM MANY

WHAT IS A MODULE?

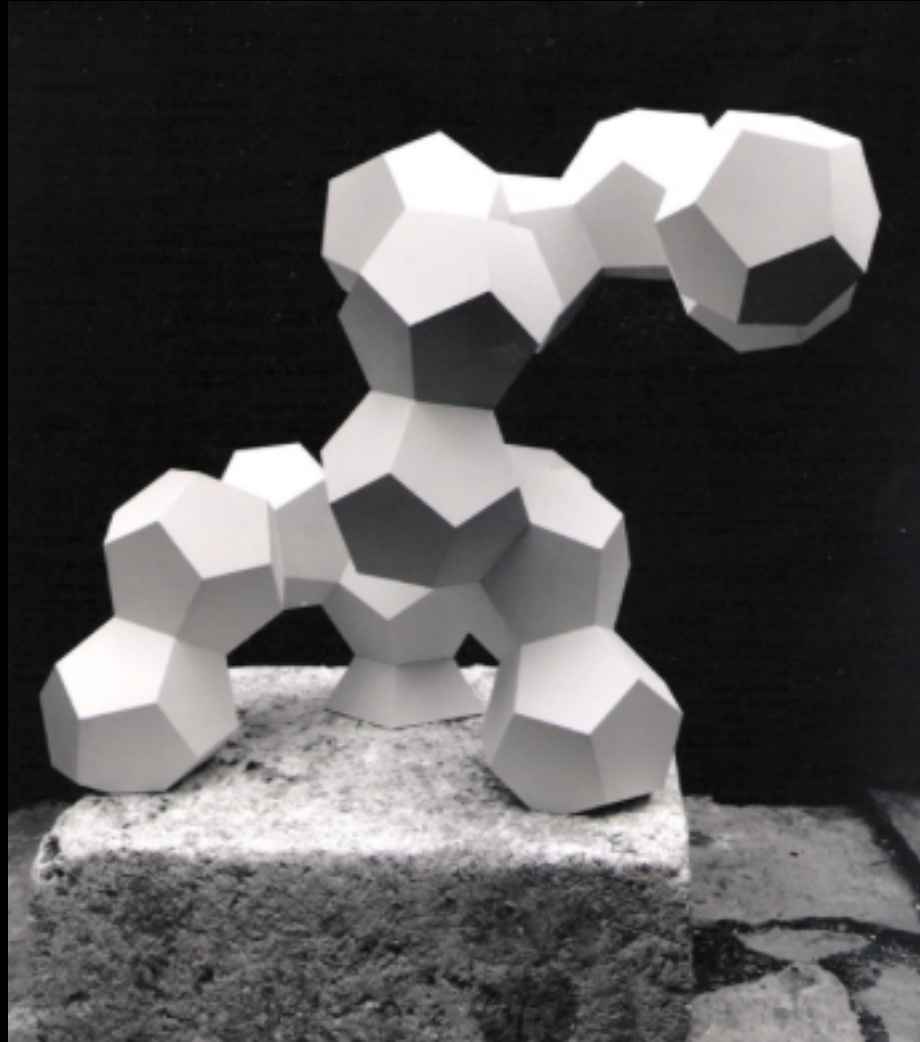
- A MODULE IS A INDIVIDUAL UNIT WHICH IS USED IN THE CONSTRUCTION OF A LARGER STRUCTURE. THE MOST COMMON EXAMPLE OF A MODULE IS A BRICK USED TO CONSTRUCT A BUILDING.
- MODULES ARE ALWAYS A UNIFORM SHAPE BUT CAN SOMETIMES VARY IN SIZE

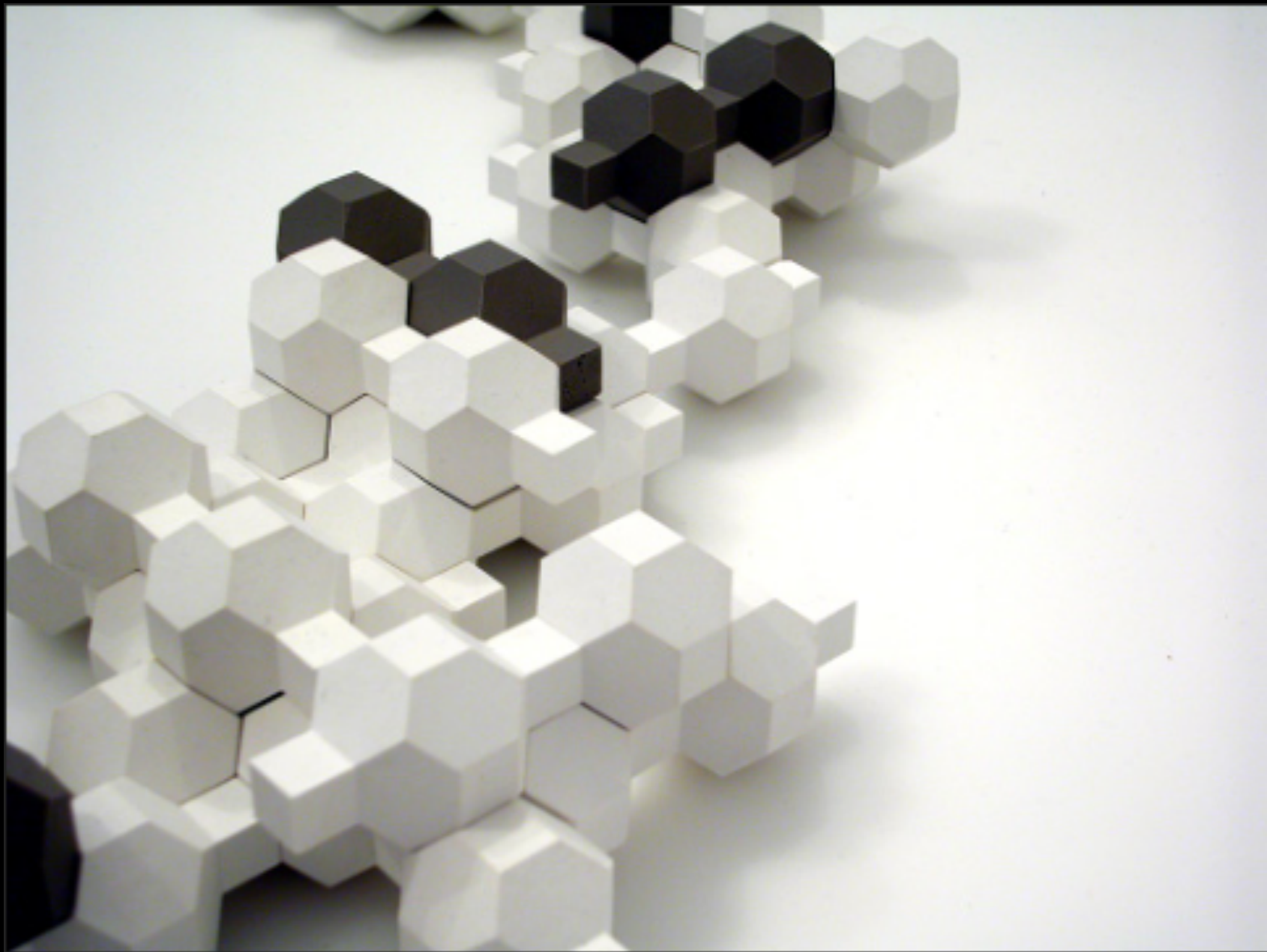
MODULES IN FURNITURE

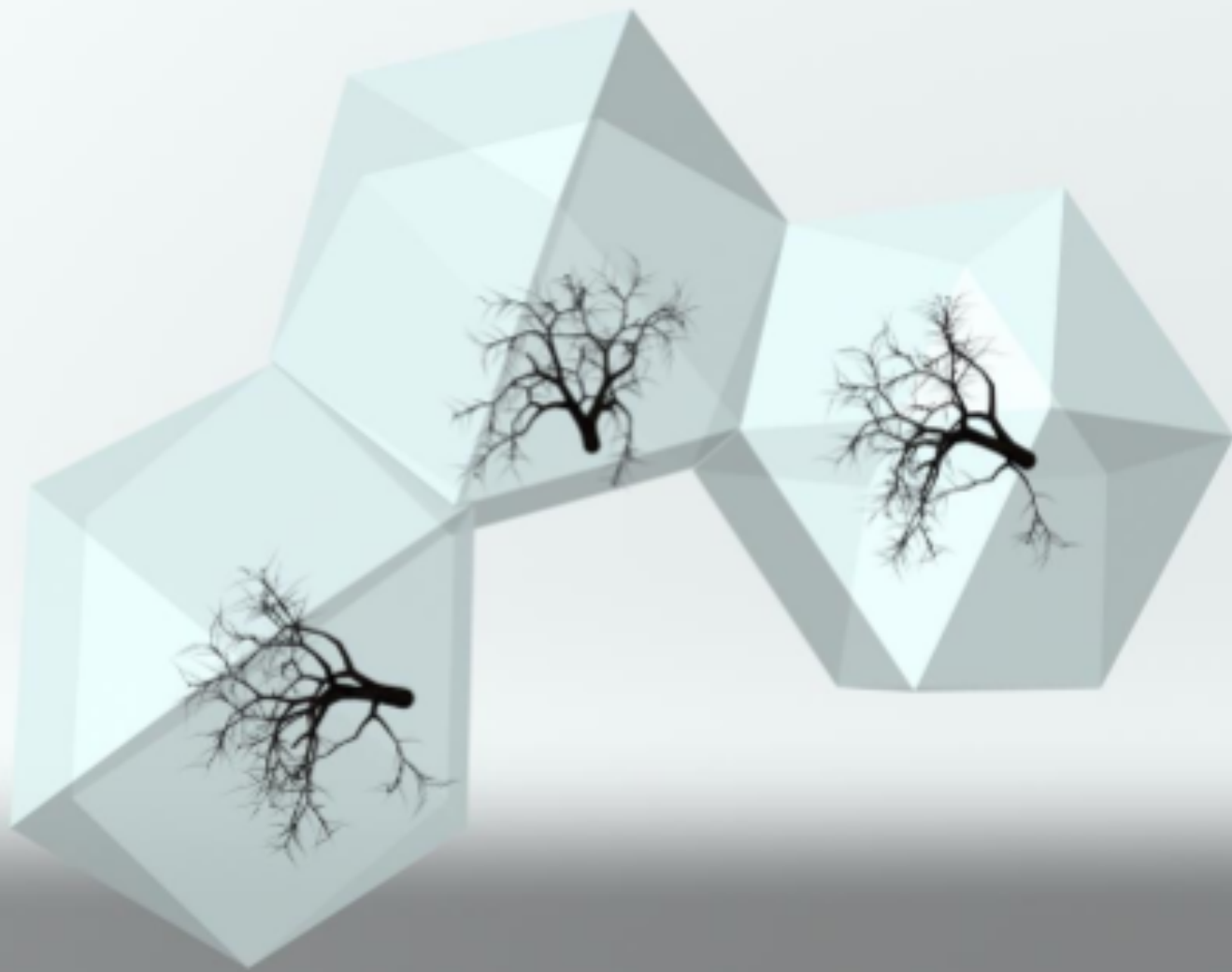




AN EXAMPLE OF MODULAR SCULPTURE



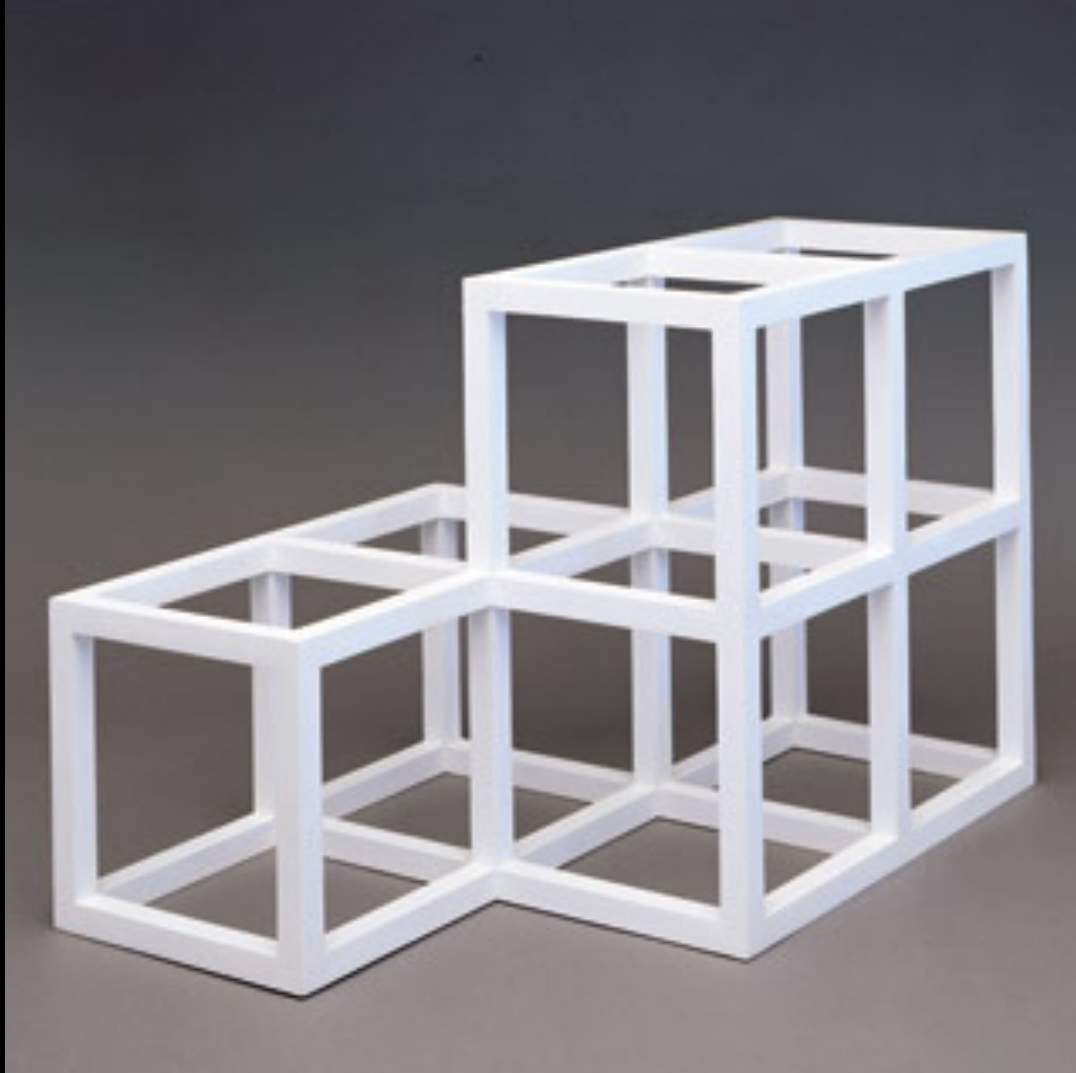




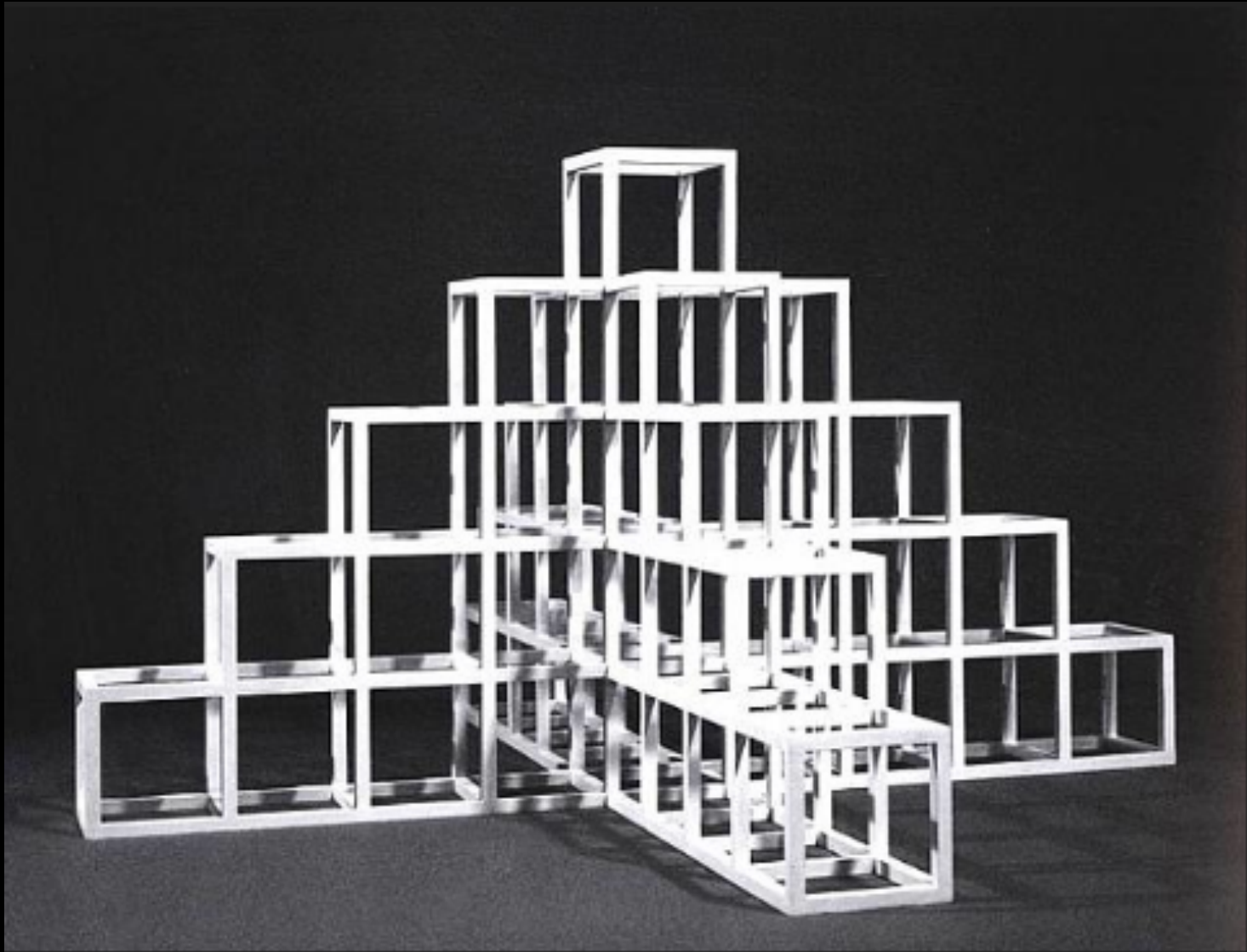
WHAT ARE THE MAIN THINGS WE ARE LOOKING FOR HERE?

- YOUR OBJECTIVE IS TO CREATE A 3 DIMENSIONAL SCULPTURE THAT HAS A SENSE OF MOVEMENT.
- MOVEMENT IS BEST ACHIEVED THROUGH THE WAY YOU CHOOSE TO PLACE YOUR MODULES AS WELL AS VARIATION IN THE SIZE OF THE MODULE.
- IF THE MODULES ARE TOO UNIFORM THEY WILL BE BORING.

SOME ARE MORE INTERESTING THAN
OTHERS



BOOOORING!



INTERESTING



MAIN CONSIDERATIONS

- AT THIS POINT YOU WILL NEED TO DETERMINE WHICH MODULAR FORM YOU ARE GOING TO WORK WITH.
- CUBES ARE THE EASIEST TO WORK WITH BUT THERE ARE MANY VARIATIONS!
- ONCE YOU FIND THE SHAPE YOU ARE GOING TO WORK WITH MAKE SURE YOU PRINT OUT 3 DIFFERENT SIZES AND PUT YOUR NAMES ON THEM!!! AND DON'T LOOSE THEM!!!!!!!!!!!!

NEXT CLASS

- WE WILL COME BACK DOWN TO THE FOUNDATIONS ROOM AND BEGIN TO TRACE, CUT, AND FOLD YOUR TEMPLATES INTO FORMS.
- WE WILL BE USING CARDSTOCK PAPER SO IT IS THICKER AND STURDIER SO WHEN WE ASSEMBLE THE FORMS IT WILL HOLD UP WELL.